

# Detailed Rules of Play 

Dates : 19 ${ }^{\text {th }}-21^{\text {st }}$ Feb 2021

## GENERAL RULES OF THE GAME

- A team will consist of $\mathbf{1 1}$ players, with 9 allowed to field and 10 to bat. From the squad of 11 players, any combination of players will be allowed to field and bat.
- All matches will be played on 3 turfs of the same size simultaneously.
- For the men's category, there will be 8 groups of 4 teams each, out of which the top 2 teams from each group will qualify for the knockouts via round robin format. For the women's category, there will be 2 groups of 4 teams each out of which the top 2 teams from each group will qualify for the knockouts via round robin format.
- The captains for each team have to be announced 10 days prior before the start of the league. The Captains will be the point of contact for each team.
- All matches will be played with soft tennis ball and will be under-arm bowling format (Headley brand balls will be used for men's matches and Captain/Tennex brand balls will be used for women's matches)
- All round robin matches will be 6 overs per innings, R16 \& Quarter-finals matches will be 7 overs a side contest and the Semi-finals \& Finals will be 8 overs a side contest.


## GENERAL RULES OF THE GAME...contd

- There will be a power ball in each over , every $3^{\text {rd }}$ ball will be a power ball where any runs scored will be 2 times the actual runs scored on that ball, a wicket in that ball will lead to 5 runs deduction. Any addition or deduction of runs will be from the total score of the team .
- In case of a match results ends up in TIE then both team gets 1 point each in league matches. In quarter's , Semi's and Finals in case of a Tie there would be a SUPER OVER .
- Once a Toss is done with the captain the match will immediately start within max 5 mins, If a team is short of players during that time then that team will have to start the match with the no of players available in that team .


## SUPER OVER

- In a Super Over , there will not be a power ball . The batting team at the crease before the super over will continue to bat first in the Super Over . On the fall of 2 wickets by the batting team the innings would be over in a super over .
- In case there is a TIE in a Super over then the team hitting max no of 6's win the match. If the 6's hit are equal then the team who has taken maximum wickets wins the match , if the wickets also are equal then the team winning the toss wins the match .


## FIELDING, BOWLING \& BATTING RULES

## FIELDING RULES

- Total Maximum 9 Players on the Field.
- 1 Player (Wicket Keeping), 1 Player (Bowling), 5 players between Boundary line and Bowler with a maximum of 2 player fielding on the boundary and three between boundary and bowler. 2 Players (Between Bowling and Batting Crease)
- If the Ball hits the top net and any of the fielder catches the ball directly then the batsmen will be considered as out .
- If the ball hits the boundary net directly then it will be 6 runs and if it hits the boundary net by any means except for full toss then it will be 4 runs .
- If the ball goes out of the turf from the nets before the bowling crease then it will be 1 run declared, if it goes outside the net after the bowling crease it will be declared as 2 runs .


## FIELDING RULES...contd

- Runs on overthrow \& Byes runs are there. Runs scored via Leg byes are not counted.
- Stumping on a No ball is not out .
- If the ball hits the side net and catch is taken then its NOT OUT .
- Change of Wicket keeper will have to be informed to the Leg umpire or else it will be given as NO Ball. The next ball after a no ball will be a FREE HIT .
- In an event of a Free Hit, Only Run out rule will be applicable. Stumping is not allowed.


## BOWLING RULES

- 6 Over a Side for League and Quarters Matches ,Semis will be having 7 overs each and Finals will be of 8 Overs.
- No bowlers can be repeated in any matches.
- Above waist height full toss will be a No Ball and it will be a FREE HIT. This is valid only incase of a batsmen is standing inside the crease. If a batsmen is outside the crease and the ball is full toss above the waist line then it will NOT be counted as NO ball . It will be given as a WIDE BALL .
- If it's a wide ball then stumpings will be allowed and the batsmen will be given OUT.


## BOWLING RULES...contd

- A centre line will be drawn in between the bowling crease and batting crease. The bowler needs to bowl the first bounce of the ball after the line drawn. In case the ball pitches before the line drawn, then the ball will be called as a NO Ball and all the standard No Ball rules shall be applicable.
- A line will be marked up for the bowling run-up. A bowler using the length outside the marked line up shall be called as NO Ball.
- No side arm bowling is allowed; where the bowler's hand is above the waist line. Umpire's decision will be final on it .
- In case of a Run out on NO Ball, the wicket will be counted however the ball will not be counted and it will be followed by a FREE HIT , incase it is a power ball then the power ball will continue.


## BOWLING RULES...contd

- There will be a power ball in each over i.e every $3^{\text {rd }}$ ball where any runs scored will be counted as double and any wicket in that over will lead to 5 runs deduction from the total score.
- Fast Ball - The call for Fast ball will be of Batsman, to be concurred by the umpire. If a player attempts to play for that ball and appeals for the fast ball then Fast Ball will not be given. Umpire decision will be final in this regards.
- No Roll Over of Arm is allowed during bowling.


## BATTING RULES

- In all matches a CAP of 30 runs per player (MEN) and CAP of 24 runs per player (WOMEN) .
- In case of a batsmen retired after scoring 30 \& 24 runs he/She cannot come back to bat even if all the batsmen in the team are out . This is applicable in all the matches .
- If a Batsman / Batswomen is catch out, new Batsman will come on the Strike even if the non-striker Batsman has crossed the crease.
- The team's innings will be completed after the fall of $9^{\text {th }}$ Wicket .


## DISCIPLINE

- Umpires' decision will be final at all times. In any situation of non agreement of a decision, only a captain of that team and the person involved in that event (a batsperson , a fielder or a bowler) is allowed to speak to the umpire. If any other team member comes to the umpire for argument, then 1 warning would be given to the team captain and next time 5 runs will be deducted from the team score .
- If a player uses foul language or gestures on the opponent team player inside the turf, then 5 runs would be deducted from that team and the player responsible will be immediately disqualified in that match and will not be playing the subsequent match also. Umpire decision would be final in this case.
- IF a player from any team is heard of using foul language to the Umpire then that team gets 5 runs deducted from the score and the player is not allowed to play that match and the subsequent match .
- In any such event , the team of that player cannot get in a substitute in that match.

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